Unreal Authorized Training Program

Program Overview

The demand for Unreal Engine skills is rapidly increasing across the globe. According to a 2018 survey conducted by Burning Glass Technologies, the demand for Unreal Engine skills in the workforce is projected to grow 119% over the next 10 years. Epic Games is committed to delivering world-class Unreal training and we know there are many out there who share our passion. For this reason, we developed the Unreal Authorized Training Program.

The Unreal Authorized Training Program’s purpose is to support those who commit to a high standard of Unreal Engine training. Being an Unreal Authorized Training Center or an Unreal Authorized Instructor means that Epic will support your training process so that together, we can ensure customers are getting the highest quality of Unreal Engine learning. Our aim is to give professionals the skills necessary to be better prepared for the constantly evolving and highly competitive job market.
Unreal Authorized Training Center

As an Unreal Authorized Training Center (UATC), your training center will deliver world-class Unreal Engine training to professionals.

The benefits of being a UATC are:
• Use of the Unreal Authorized Training Center designation and logo
• Free access to the annual UATC summit (travel and hotel not included)

You may also receive:
• Training request referrals
• Access to the Unreal Engine training curriculum
• Promotion through Epic official online channels

To become an Unreal Authorized Training Center, your facility must meet these minimum requirements:
• Have a physical training space.
• Have at least one Unreal Authorized Instructor (UAI) on staff for every location that teaches Unreal Engine.
• Currently offer at least one Unreal Engine classroom course.
• Pass training facility assessments by Epic staff.
• Comply with Epic’s requests for information about your activities related to the program.
• Provide Epic with feedback relating to new and existing curricula.
• If applicable, deliver the Epic Training Feedback Form to Unreal Engine learners trained at your facility and report results to Epic.
• Maintain up-to-date hardware and software.

Application Process For Training Centers

If you meet the minimum requirements, we invite you to fill out the online application form. If the requirements are met, you will be contacted by Epic to schedule an interview.

We hope to have the pleasure of partnering with you in the future, and we wish you luck in the application process!
Unreal Authorized Instructors

As an Unreal Authorized Instructor (UAI), you will deliver world-class Unreal Engine training to professionals, independently or in association with an Unreal Authorized Training Center.

The benefits of being a UAI are:

- Use of Unreal Authorized Instructor designation and logo
- Free access to the annual UATC summit (travel and hotel not included)

You may also receive:

- Training request referrals
- Access to the Unreal Engine training curriculum, upon request

To become an Unreal Authorized Instructor, you must meet the minimum requirements:

- Have production and/or professional experience using Unreal Engine.
- Have classroom training experience.
- Have all of your activities in connection with the program comply with applicable laws.
- Comply with Epic's requests for information about your activities related to the program.
- Possess advanced skills and experience related to Unreal Engine use.
- Agree to demonstrate teaching skills to be evaluated by Epic, including but not limited to an annual test on new features.
- Provide Epic with feedback related to existing and new Unreal Engine curricula.

Application Process For Trainers

If you meet the minimum requirements, we invite you to fill out the online application form. If you meet the criteria, Epic will contact you for the next steps of the application process which includes a product knowledge assessment and a demonstration of your teaching skills.

We hope to have the pleasure of partnering with you in the future, and we wish you luck in the application process!